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# Day 3 outline

• Real-world linguistic phenomena in FOMA.

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• Morphological tagging: problem setting.

# Day 3 outline

• Real-world linguistic phenomena in FOMA.

- Morphological tagging: problem setting.
- N-gram language models.

# Two-level morphology

• Finite-state morphology deals well with concatenative morphology.

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• Ideally: agglutinative languages (Turkish, Finnish, etc.).

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  - Number: singular, plural.
  - Person: 1, 2, 3.

Computational morphology. Day 3. Real-world morphology. Finite-state morphology: real-world examples Turkish verbs Turkish verb conjugation

• Input format: infinitive+Voice+Tense+Person+Number.

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### Turkish verb conjugation

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- +Voice: +Pass/+Act.
- +Tense: +Aor/+Cont.
- +Person: +1/+2/+3.
- +Number: +Sg/+Pl.

### Turkish verb conjugation

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- +Voice: +Pass/+Act.
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- +Number: +Sg/+Pl.
- Verb form structure:

 $\langle stem \rangle \langle VoiceSuf \rangle \langle Tense \rangle \langle PersNumSuf \rangle$ 

Finite-state morphology: real-world examples

Turkish verbs

## Turkish verb conjugation

• Verb form structure:  $\langle stem \rangle \langle VoiceSuf \rangle \langle Tense \rangle \langle PersNumSuf \rangle$ .

Finite-state morphology: real-world examples

Turkish verbs

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- Passive voice suffix: -n after vowels, -In after I, -II otherwise.

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Finite-state morphology: real-world examples

Turkish verbs

## Turkish verb conjugation

• Verb form structure:  $\langle stem \rangle \langle VoiceSuf \rangle \langle Tense \rangle \langle PersNumSuf \rangle$ .

- Passive voice suffix: -n after vowels, -In after I, -II otherwise.
- Aorist suffix:
  - -r after vowels.
  - -Ir after consonants in polysyllabic stems.
  - -Ar after consonants in monosyllabic stems.
  - -Ir after 13 monosyllabic exceptions.

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- Progressive suffix:
  - -Iyor after consonants.
  - *-yor* after u, ü, i, ı.
  - -Iyor after vowels, the vowel is removed.
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- Verb ending ((PersNumSuf)):

Number	Person	1	2	3
Singular		-Im	-sln	-Ø
Plural		-Iz	-sInIz	- Ar

Finite-state morphology: real-world examples

Turkish verbs

# Turkish verb conjugation

#### 1 step: defining slots

define Voice "+Act" | "+Pass" ; define Tense "+Aor" | "+Prog"; define Number "+Sg" | "+PI" ; define Person "+1" | "+2" | "+3" ; define Input Infinitive Voice Tense Person Number; # deleting -mAk and defining slots define MarkerInsertion [..] -> "!" || \_m [a | e] k Voice ; define InfinitiveDeletion m [a | e] k -> "" || "!" \_; define TensePattern [[..] -> "!AorSuffix!" || "!" \_; define PassivePattern [[..] -> "!PassSuffix!" || "!" \_?+ "+Aor" ] .o. [[..] -> "!ProgSuffix!" define Cleanup [ Voice | Tense | "!" ] -> "";

<pre>\$ flookup -i -w "" turk:</pre>	ish_diacr.bin < test.in
okumak+Pass+Prog+1+Pl	<pre>oku!PassSuffix!!ProgSuffix!+1+P1</pre>
gelmek+Pass+Aor+2+Sg	<pre>gel!PassSuffix!!AorSuffix!+2+Sg</pre>
uyumak+Act+Prog+3+Pl	uyu!ProgSuffix!+3+Pl
izlemek+Act+Prog+3+Pl	izle!ProgSuffix!+3+Pl
bilmek+Act+Aor+2+Pl	bil!AorSuffix!+2+Pl
görmek+Act+Aor+2+Pl	gör!AorSuffix!+2+Pl

Finite-state morphology: real-world examples

Turkish verbs

# Turkish verb conjugation

#### 2 step: filling voice

```
## passive suffix filling
define Passive1 "!PassSuffix!" -> I | || [ Consonant - | ] _ ;
define Passive2 "!PassSuffix!" -> I n || | _ ;
define Passive3 "!PassSuffix!" -> n || Vowel _ ;
define PassiveSuffix Passive1 .o. Passive2 .o. Passive3 ;
```

<pre>\$ flookup -i -w "" turki</pre>	sh_diacr.bin < test.in
okumak+Pass+Prog+1+Pl	okun!ProgSuffix!+1+Pl
gelmek+Pass+Aor+2+Sg	gel <mark>In</mark> !AorSuffix!+2+Sg
uyumak+Act+Prog+3+Pl	uyu!ProgSuffix!+3+Pl
izlemek+Act+Prog+3+Pl	<pre>izle!ProgSuffix!+3+P1</pre>
bilmek+Act+Aor+2+Pl	bil!AorSuffix!+2+Pl
görmek+Act+Aor+2+Pl	gör!AorSuffix!+2+Pl

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Finite-state morphology: real-world examples

Turkish ve<u>rbs</u>

# Turkish verb conjugation

#### 3 step: filling aorist

```
## aorist suffix filling
define PseudoVowel Vowel | | | A ;
read lexc aor _ exception.lexc
define AorException;
define AorSuffix0 "!AorSuffix!" -> I r || .#. AorException _ ;
define AorSuffix1 "!AorSuffix!" -> r || PseudoVowel _ ;
define AorSuffix2 "!AorSuffix!" -> A r || .#. Monosyllable _ ;
define AorSuffix3 "!AorSuffix!" -> I r || .#. Monosyllable _ ;
define AorSuffix3 "!AorSuffix!" -> I r || ...;
define AorSuffix AorSuffix0 .o. AorSuffix1 .o. AorSuffix2 .o. AorSuffix3 ;
```

```
$ flookup -i -w "" turkish_diacr.bin < test.in
okumak+Pass+Prog+1+Pl okun!ProgSuffix!+1+Pl
gelmek+Pass+Aor+2+Sg gelInIr+2+Sg
uyumak+Act+Prog+3+Pl uyu!ProgSuffix!+3+Pl
izlemek+Act+Aor+2+Pl bilIr+2+Pl
görmek+Act+Aor+2+Pl görAr+2+Pl</pre>
```

Finite-state morphology: real-world examples

Turkish verbs

## Turkish verb conjugation

#### 4 step: filling progressive

<pre>\$ flookup -i -w "" turk:</pre>	ish_diacr.bin < test.in
okumak+Pass+Prog+1+Pl	okun <mark>lyor</mark> +1+Pl
gelmek+Pass+Aor+2+Sg	gelInIr+2+Sg
uyumak+Act+Prog+3+Pl	uyu <mark>yor</mark> +3+Pl
izlemek+Act+Prog+3+Pl	izl <mark>lyor</mark> +3+Pl
bilmek+Act+Aor+2+Pl	bilIr+2+Pl
görmek+Act+Aor+2+Pl	görAr+2+Pl

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Turkish verbs

# Turkish verb conjugation

#### 5 step: verbal endings

```
## ending filling
define Ending1s "+1" "+Sg" -> I m || _;
define Ending2s "+2" "+Sg" -> s I n || _;
define Ending3s "+3" "+Sg" -> "" || _;
define Ending1p "+1" "+P!" -> I z || _;
define Ending2p "+2" "+P!" -> s I n I z || _;
define Ending3p "+3" "+P!" -> I A r || _;
define Ending1p :o. Ending2s .o. Ending3s .o. Ending1p .o. Ending2p .o.
Ending3p;
```

```
$ flookup -i -w "" turkish_diacr.bin < test.in
okumak+Pass+Prog+1+Pl okunIyorIz
gelmek+Pass+Aor+2+Sg gelInIrsIn
uyumak+Act+Prog+3+Pl uyuyorlAr
izlemek+Act+Prog+3+Pl izlIyorlAr
bilmek+Act+Aor+2+Pl bilIrsInIz
görmek+Act+Aor+2+Pl görArsInIz</pre>
```

Finite-state morphology: real-world examples

Turkish verbs

### Turkish verb conjugation

#### 6 step: vowel harmony

## Vowel Harmony (left context on output size)
define Vowel Harmony [A -> a // LastVowelHard \_ ,, A -> e // LastVowelSoft \_ ,,
I -> i // LastVowelHardStraight \_ ,, I -> i //
LastVowelSoftStraight \_ ,, I -> ü//
LastVowelSoftRound \_ ,, I -> ü//
LastVowelSoftRound \_ ];

```
$ flookup -i -w "" turkish_diacr.bin < test.in
okumak+Pass+Prog+1+Pl okunuyoruz
gelmek+Pass+Aor+2+Sg gelinirsin
uyumak+Act+Prog+3+Pl uyuyorlar
izlemek+Act+Prog+3+Pl izliyorlar
bilmek+Act+Aor+2+Pl bilirsiniz
görmek+Act+Aor+2+Pl görersiniz</pre>
```

### <u>General model</u>

• Spanish verb conjugation is rather simple:

Number	Person	<i>-ar</i> (tomar)	<i>-er</i> (comer)	<i>-ir</i> (escribir)
1		tomo	como	escrib <mark>o</mark>
Singular 2 3	tom <mark>as</mark>	com <mark>es</mark>	escrib <mark>es</mark>	
	3	toma	come	escrib <mark>e</mark>
1		tomamos	com <mark>emos</mark>	escrib <mark>imos</mark>
Plural	2	tom <mark>áis</mark>	com <mark>éis</mark>	escrib <mark>ís</mark>
	3	toman	com <mark>en</mark>	escrib <mark>en</mark>

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	2	tom <mark>áis</mark>	com <mark>éis</mark>	escrib <mark>ís</mark>
	3	tom <mark>an</mark>	com <mark>en</mark>	escrib <mark>en</mark>

- There are several morphonetic alterations:
  - $\ln +1+Sg \ g$  becomes j before -er: emerger  $\rightarrow$  emerjo.

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	3	tom <mark>an</mark>	com <mark>en</mark>	escrib <mark>en</mark>

- There are several morphonetic alterations:
  - In +1+Sg g becomes j before -er: emerger  $\rightarrow$  emerjo.
  - In +1+Sg c turns to zc before -er/-ir and after vowel: conducir → conduzco, agradecer → agradezco (though mecer → mezo).

Spanish verb: present tense

### <u>Model alterations</u>

- Spanish verb conjugation is rather simple.
- But model vowel alterations exist:

Number	Person	-o-/-ue-	-e-/-ie-	-e-/-i-
		contar	sentir	servir
	1	cuento	sient <mark>o</mark>	sirvo
Singular	2	cuent <mark>as</mark>	sient <mark>es</mark>	sirves
	3	cuent <mark>a</mark>	sient <mark>e</mark>	sirve
	1	contamos	sentimos	servimos
Plural	2	cont <mark>áis</mark>	sentí <mark>s</mark>	servís
	3	cuent <mark>an</mark>	sient <mark>en</mark>	sirven

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Singular	2	cuent <mark>as</mark>	sient <mark>es</mark>	sirv <mark>es</mark>
	3	cuenta	siente	sirve
	1	contamos	sentimos	servimos
Plural	1 2	contamos contáis	senti <mark>mos</mark> sentís	servi <mark>mos</mark> servís

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• These classes include much more verbs:

- -o-/-ue-: morir, dormir, soler, soñar, ...
- -e-/-ie-: pensar, entender, perder, preferir, ....

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	3	cuenta	sient <mark>e</mark>	sirve
	1	cont <mark>amos</mark>	senti <mark>mos</mark>	servimos
Plural	2	cont <mark>áis</mark>	sentí <mark>s</mark>	servís
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• These classes include much more verbs:

- -o-/-ue-: morir, dormir, soler, soñar, ...
- -e-/-ie-: pensar, entender, perder, preferir, ...
- -e-/-i-: pedir, vestir, elegir, expedir, ...

### Model alterations

• Also Spanish has some irregular verbs:

Number	Person	estar	ser	haber
	1	est <mark>oy</mark>	soy	he
Singular	2	est <mark>ás</mark>	er <mark>es</mark>	has
	3	está	es	ha
	1	estamos	somos	hemos
Plural	2	est <mark>áis</mark>	sois	hab <mark>éis</mark>
	3	están	son	han

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	1	estamos	somos	hemos
Plural	2	est <mark>áis</mark>	sois	hab <mark>éis</mark>
	3	est <mark>á n</mark>	son	han

There are some more irregular verbs: *decir*, *dar*, *ver*, ...
Some verbs just have irregular +1+Sg forms:

- traer  $\rightarrow$  traigo (also caer).
- valer  $\rightarrow$  valgo (also salir, poner).
- saber  $\rightarrow$  sé, caber  $\rightarrow$  quepo.

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#### • How to model that all properly?

Finite-state morphology: real-world examples

Spanish verb: present tense

### Regular model

First, model regular verbs (with regular phonetic alterations):

```
1 define Vowel e | i | é í a | u | o | á ú ó;
     define Cons b | c | d | f | g | h | j | k | l | m | n | ñ | p | q | r | s | t | v | x | y | z ;
  2
 3 define Letter Cons | Vowel ;
     define Stem Letter* Vowel Letter* :
  4
 5 define InfSuffix [a|i|e]r;
 6 define Infinitive Stem InfSuffix ;
 7 define Number "+Sg" | "+PI" ;
     define Person "+1" | "+2" | "+3" :
 8
 9
     define Input Infinitive Number Person;
10
     ## phonetic alterations
     define ChangeEndCons1 c -> z c || Vowel [e|i] r "+Sg" "+1";
11
12
     define ChangeEndCons2 c -> z || [Cons - z] [e|i] r "+Sg" "+1";
     define ChangeEndCons3 g \rightarrow j, g u \rightarrow g, q u \rightarrow c || [e|i] r "+Sg" "+1";
13
14
     define UIR [..] -> v || [Letter - q] u ir ["+Sg" | "+PI" "+3"];
1.5
     define ChangeEnd ChangeEndCons1 .o. ChangeEndCons2 .o. ChangeEndCons3 .o. UIR ;
16 ## endings
17 define ielnfSuffix [i]e]r;
     define PresEnding1s InfSuffix -> o \parallel \_ \parallel + Sg^{\parallel} \parallel + 1^{\parallel}:
18
     \begin{array}{l} \mbox{define PresEnding2s ar $->$ as. ieInfSuffix $->$ es $|| _ "+Sg" "+2"; $$ define PresEnding3s ar $->$ a. ieInfSuffix $->$ e $|| _ "+Sg" "+3"; $$ \end{array}
19
20
     define PresEnding1p r -> m o s || "+PI" "+1";
21
22
     define PresEnding2p a r -> ái s, e r -> éi s, i r -> ís || "+Pl" "+2" ;
     define PresEnding3p a r -> a n, ieInfSuffix -> e n || "+PI" +3";
23
24
     define PresEnding PresEnding1s .o. PresEnding2s .o. PresEnding3s .o. PresEnding1p .o. PresEnding2p .o. PresEnding3p ;
25
     ## combining all
26
     define CleanUp [ Person | Number ] -> "" || ;
27
     define Regular [ Input .o. ChangeEnd .o. PresEnding ] ;
28
     define Grammar [ IrregularForm .P. Regular ] .o. CleanUp ;
```

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#### <u>Lexicon file</u>

Exceptions are listed in the lexicon file:

Multichar\_Symbols +Sg + PI + 1 + 2 + 3

LEXICON Root

Verb ; Sg1Verb ;

LEXICON Verb

```
estar+Sg+1:estoy #;
estar+Sg+2:estás #;
estar+Sg+3:está #;
estar+Pl+3:están #;
```

ser+Sg+1:soy #; ser+Sg+2:eres #; ser+Sg+3:es #; ser+Pl+1:somos #; ser+Pl+2:sois #; ser+Pl+3:son #; haber+Sg+1:he #; haber+Sg+2:has #; haber+Sg+3:has #; haber+Pl+3:han #;

LEXICON Sg1Verb

saber+Sg+1:sé #; traer+Sg+1:traigo #; caer+Sg+1:caigo #; caber+Sg+1:quepo #; poner+Sg+1:pongo #; valer+Sg+1:valgo #; salir+Sg+1:salgo #;

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Computational morphology. Day 3. Real-world morphology.

Finite-state morphology: real-world examples

Spanish verb: present tense

# Spanish: stem alterations

R	Regular model:	application		
	\$ flookup -i	-w "" spanish.bin < spanish	_test.in	
	caer+Sg+1	caigo	comer+Sg+3	come
	ser+Pl+1	somos	correr+Pl+2	corréis
	ser+Pl+2	sois	vender+P1+3	venden
	ser+Sg+1	soy	escribir+Sg+2	escribes
	estar+P1+3	están	surgir+Pl+1	surgimos
	estar+Sg+2	estás	destruir+Pl+3	destruyen
	estar+Sg+3	está	instruir+Sg+2	instruyes
	hablar+Sg+1	hablo	cojer+Sg+1	cojo
	hablar+Sg+2	hablas	distinguir+Sg+1	distingo
	cantar+Pl+1	cantamos	conducir+Sg+1	conduzco

## Spanish: stem alterations

• Stem alterations occur simultaneously in several forms (all singular and +PI+3).

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• It is inconvenient to write in the lexicon all alterations.

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- It is inconvenient to write in the lexicon all alterations.
- Moreover, after stem alterations stems are subject to usual phonological rules:

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- $elegir+Sg+1 \rightarrow elijo$
- seguir+Sg+1  $\rightarrow$  sigo (not \*siguo).

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X.O.Y = (X.o.Y).P.Y

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• But we use priority union instead.

### Spanish: stem alterations

- We have two alteration branches:
  - First inserts -(i)g- before ending of exceptional +Sg+1 forms: (*caer*+Sg+1  $\rightarrow$  *caigo*, *salir*+Sg+1  $\rightarrow$  *salgo*).
  - Second deals with stem vowel change (-o-/-ue-, -e-/-ie-, -e-/-i-).

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• First branch has higher priority:  $(tener+Sg+1 \rightarrow tengo, but tener+Sg+2 \rightarrow tienes, tener+Sg+3 \rightarrow tiene)$ .

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!!!first\_stem.lexc!!! LEXICON Root traer:traiG%!Ending2%! #; salir:salG%!Ending3%! #;

## Spanish: stem alterations

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```
!!!first_stem.lexc!!!
LEXICON Root
traer:traiG%!Ending2%! #;
salir:salG%!Ending3%! #;
```

• Analogously for second branch (*dorm*-  $\rightarrow$  *duerm*-):

```
!!!second _stem.lexc!!!
LEXICON Root
tener:tien%!Ending2%! #;
pedir:pid%!Ending2%! #;
```

## Spanish: stem alterations

• Verb endings are replaced by markers (rules are changed accordingly):

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• Stem transformations are read from lexicons:

```
## lexicon for stem changes
read lexc first _stem.lexc
define FirstStem ;
define FirstStemChange FirstStem "+Sg" "+1";
read lexc second _stem.lexc
define SecondStem ;
define SecondStemChange SecondStem ["+Sg" ? | "+PI" "+3" ];
define IrregularStemChange FirstStemChange .P. SecondStemChange ;
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define SecondStem ;
define SecondStemChange SecondStem ["+Sg" ? | "+PI" "+3" ];
define IrregularStemChange FirstStemChange .P. SecondStemChange ;
```

• In the end everything is combined by priority union:

```
define Regular [ Input .o. [IrregularStemChange .P. Marker ] .o. ChangeEnd .o. PresEnding ] ;
```

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## Spanish: stem alterations

• Stem alterations work indeed:

\$ flookup -i -w "" spanish\_full.bin < spanish\_stem.in</pre>

detraer+Sg+1	detraigo	pensar+Pl+1	pensamos
tener+Pl+1	tenemos	morir+Sg+3	muere
tener+P1+2	tenéis	morir+Pl+2	morís
tener+Sg+1	tengo	pedir+Pl+3	piden
dormir+Pl+3	duermen	pedir+Sg+2	pides
dormir+Sg+2	duermes	preferir+Pl+1	preferimos
hacer+Sg+1	hago	preferir+Pl+3	prefieren
hacer+Sg+3	hace	preferir+Sg+1	prefiero
pensar+Sg+1	pienso	decir+Sg+3	dice
pensar+Sg+2	piensas	preferir+Sg+1	prefiero

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### Spanish: stem alterations

• Stem alterations work indeed:

\$ flookup -i -w "" spanish\_full.bin < spanish\_stem.in detraer+Sg+1 detraigo pensar+Pl+1 pensamos tener+Pl+1 tenemos morir+Sg+3 muere tener+Pl+2 tenéis morir+Pl+2 moris

			maoro
tener+P1+2	tenéis	morir+P1+2	morís
tener+Sg+1	tengo	pedir+Pl+3	piden
dormir+Pl+3	duermen	pedir+Sg+2	pides
dormir+Sg+2	duermes	preferir+Pl+1	preferimos
hacer+Sg+1	hago	preferir+Pl+3	prefieren
hacer+Sg+3	hace	preferir+Sg+1	prefiero
pensar+Sg+1	pienso	decir+Sg+3	dice
pensar+Sg+2	piensas	preferir+Sg+1	prefiero

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- Should be added: derivatonal prefixes.
  - tener  $\rightarrow$  contener, mantener, detener, ...
  - hacer  $\rightarrow$  rehacer, deshacer, ...

# Spanish: fusion

#### • +1+Sg form once more:

Infinitive	+1+Sg	gerund
part <mark>ir</mark>	part <mark>o</mark>	part <mark>iendo</mark>
imbuir	imbu <mark>yo</mark>	imbu <mark>yendo</mark>
destruir	destruyo	destru <mark>yendo</mark>
delinqu <mark>ir</mark>	delinco	delinqu <mark>iendo</mark>
distingu <b>ir</b>	distin <mark>go</mark>	distingu <mark>iendo</mark>
cog <mark>er</mark>	coj <mark>o</mark>	cog <mark>ien do</mark>
a gradec <mark>e</mark> r	agrade <mark>zco</mark>	agradec <mark>iendo</mark>
mec <mark>er</mark>	me <mark>zo</mark>	mec <mark>iendo</mark>

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destruir	destruyo	destru <mark>yendo</mark>
delinqu <b>ir</b>	delinco	delinqu <mark>iendo</mark>
distinguir	distin <mark>go</mark>	distingu <mark>iendo</mark>
cog <mark>er</mark>	coj <mark>o</mark>	cog <mark>iendo</mark>
agradec <mark>er</mark>	agrade <mark>zco</mark>	agradeci <mark>endo</mark>
mec <mark>er</mark>	me <mark>zo</mark>	mec <mark>iendo</mark>

- Personal ending fuses with the stem on morpheme boundary.
- That could be carefully modeled with context "phonetic" rules.

Arabic: root-and-pattern morphology

• So far morpheme structure was linear.

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Arabic: root-and-pattern morphology

- So far morpheme structure was linear.
- That is not true for Semitic languages (e.g. Arabic):

kataba	"(he) wrote+Perf"
kattabat	"(she intensively) wrote+Perf"
yaktubu	"(he) was written+lmp"
takattibu	"(she) was (intensively) written+Imp"

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- Root *k*-*t*-*b* consists of consonants (usually 3).
- Vowels reflect grammatical information.

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- Root *k*-*t*-*b* consists of consonants (usually 3).
- Vowels reflect grammatical information.
- Different verb classes have different vowel patterns:

"(he became) ill+Perf"
"(she intensively became) ill+Perf"
"(he) was made ill+Imp"
"(she) was (intensively) made ill+Imp"

## Arabic: simple example

• We want to model something like:

 $\langle \mathrm{stem} \rangle \langle \mathrm{Type} \rangle \langle \mathrm{Voice} \rangle \langle \mathrm{Aspect} \rangle \langle \mathrm{Person} \rangle \langle \mathrm{Gender} \rangle \mapsto \langle \mathrm{wordForm} \rangle$ 

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```
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```

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#### Possible values:

- $\langle \mathrm{Type} \rangle \in \{I, II\},\$
- $\langle \text{Voice} \rangle \in \{\text{Act}, \text{Pass}\},\$
- $\langle Aspect \rangle \in \{ \mathsf{Perf}, \mathsf{Imperf} \},\$
- $\langle \text{Person} \rangle \in \{3\},\$
- $\langle \mathrm{Gender} \rangle \in \{\mathsf{M},\mathsf{F}\}.$
- 16 variants.

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- $\langle Aspect \rangle \in \{ Perf, Imperf \},$
- $\langle \mathrm{Person} \rangle \in \{3\},\$
- $\langle \mathrm{Gender} \rangle \in \{\mathsf{M},\mathsf{F}\}.$
- 16 variants.
- We model only one class (of the verb KTB "to write").

Computational morphology. Day 3. Real-world morphology.

Finite-state morphology: real-world examples

Arabic: root-and-pattern morphology

### <u>Arabic: word formation</u>

- Word formation in Arabic (A. A. Zalizniak's handout):
- Stem variants:

Туре	Pattern	Example
l (basic)	K-T-B	kataba ''to write''
II (intensive)	K-TT-B	kattaba ''to write a lot''

• Prefix/suffix variants:

Person+Gender	Perf. suffix	lmp. prefix-suffix
+3+Masc	-а	yau
+3+Fem	-at	tau

Vowel filler variants:

Aspect	Voice	Prefix	Filler I	Filler II
Perfect	Active		a-a	a-a
Perfect	Passive		u-i	u-i
Imperfect	Active	ya-	Ø-u	a-i
Imperfect	Passive	yu-	Ø-a	a-a

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## Arabic conjugation in FOMA: input

#### Input format:

```
define Vowel [ a | i | u ];
define Consonant [ k | t | b | z | h | r | s | f | m | d | n | y];
define Letter [ Vowel | Consonant ];
define Stem Consonant Consonant Consonant;
define Type [ "+1" | "+11" ];
define Voice ["+Act" | "+Pass"];
define Aspect ["+Perf" | "+Imperf"];
define Person "+3";
define Gender ["+M" | "+F"];
define Input Stem Type Voice Aspect Person Gender;
```

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```

#### • Vowel positions are marked with digits:

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Arabic conjugation in FOMA: fillers

• Doubling second consonant of intensive:

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Computational morphology. Day 3. Real-world morphology. Finite-state morphology: real-world examples

Arabic: root-and-pattern morphology

## Arabic conjugation in FOMA: fillers

• Doubling second consonant of intensive:

・ロト ・ 日 ・ ・ 日 ・ ・ 日 ・ ・ つ へ ()

#### • Defining fillers:

define aaFill "1" -> a, "2" -> a; define aiFill "1" -> a, "2" -> i; define uiFill "1" -> u, "2" -> i; define 0aFill "1" -> [], "2"-> a; define 0uFill "1" -> [], "2"-> u; Computational morphology. Day 3. Real-world morphology.

Finite-state morphology: real-world examples

Arabic: root-and-pattern morphology

# Arabic conjugation in FOMA: selecting the rule

 Exhaustive search for appropriate rule: define Perfect ActiveFill aaFill; define ImperfectActiveFill [ CheckTypel .o. 0uFill ] | [ CheckTypelI .o. aiFill ]; define ActiveFill [CheckPerf .o. PerfectActiveFill] | [CheckImperf .o. ImperfectActiveFill]; define PerfectPassiveFill uiFill; define ImperfectPassiveFill [ CheckTypeI .o. 0aFill ] | [ CheckTypeII .o. aaFill ]; define PassiveFill [CheckPerf .o. PerfectPassiveFill] | [CheckImperf .o. ImperfectPassiveFill]; define Fill [CheckPass .o. PassiveFill] | [CheckAct .o. ActiveFill] ;

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Computational morphology. Day 3. Real-world morphology.

Finite-state morphology: real-world examples

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## Arabic conjugation in FOMA: selecting the rule

• Processing the suffixes (3 marker):

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# Arabic conjugation in FOMA: selecting the rule

• Processing the suffixes (3 marker):

• Combining all stages together:

define Cleanup Type | Voice | Aspect | Person | Gender -> []; define Grammar Input .o. PosInsertion .o. StemProcessing .o. Fill .o. Prefix .o. Suffix .o. Cleanup;

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• Real Arabic morphology is much more complex.

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- Real Arabic morphology is much more complex.
- But it was one of the first languages to obtain a transducer grammar (Beesley, 1990).

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Computational morphology. Day 3. Real-world morphology. Morphological tagging

# Morphological tagging: example

- The main task of computational morphology: morphological tagging.
- Tagging assigns morphological labels to words.

DT	JJ	ΝN	VBD	DT	IJ	NN
The	baseball	player	made	а	home	run

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Computational morphology. Day 3. Real-world morphology. Morphological tagging

## Morphological tagging: example

- The main task of computational morphology: morphological tagging.
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DT JJ NN VBD DT JJ NN *The baseball player made a home run* • The most difficult problem: homonymy. PRP VB RB TO VB NN

I run home to play baseball

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Computational morphology. Day 3. Real-world morphology. Morphological tagging

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- Some words have several tags:
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- Some words have several tags:
  - baseball: NN, JJ
  - run: VB, VBN, NN
  - home: NN, JJ, RB
- How to discriminate between possible variants?
- Other problem: tagging of unknown words.

# Morphological tagging: variants

- Two variants of morphological tagging.
- Coarse (POS-tagging): only part-of-speech labels (about 10–15 labels).

### baseball NN

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### baseball NN

- Fine-grained: full morphological description.
- Feature-based description:

*kupila* "(she) bought" VERB Mood=Ind, Tense=Past, Aspect=Perf, Voice=Active,

Number=Sing, Gender=Fem

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Positional description:

kupila Vmis-sfa-e-

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- For English: no coarse tags, extended set of POS-tags.
- For inflectional languages: large number of complex tags (up to 1000 for Russian or Czech).

# Morphological tagging standards

 Oldest standard — Penn treebank (Marcus et al., 1993). 36 POStags for English with no inner structure (https://www.ling. upenn.edu/courses/Fall\_2003/ling001/penn\_treebank\_pos.html):

12.	NN	Noun, singular or mass
13.	NNS	Noun, plural
14.	NNP	Proper noun, singular
15.	NNPS	Proper noun, plural

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  - Positional tagset (Multext-East project for Slavic languages).

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• Feature-based tagset (Universal Dependencies project).

### Positional tagsets

• Used in Multext-East project for Slavic languages (http://nl.ijs.si/ME/).

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• Each tag is a sequence of letters.

### Positional tagsets

- Used in Multext-East project for Slavic languages (http://nl.ijs.si/ME/).
- Each tag is a sequence of letters.
- First capital letter stands for part-of-speech (N — noun, V — verb, etc.).
- For most Slavic languages there are 13 basic POS-tags.

## Positional tagsets

- Used in Multext-East project for Slavic languages (http://nl.ijs.si/ME/).
- Each tag is a sequence of letters.
- First capital letter stands for part-of-speech (N - noun, V - verb, etc.).
- For most Slavic languages there are 13 basic POS-tags.
- Other smallcase letters reflect features:

Ncmsny	common noun, masculine, singular,			
	<b>n</b> euter, animate ( <b>y</b> es).			
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• Disadvantage: tags are language- and specification-dependent.

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- Tags are specified accoriding to CONLL-U format http://universaldependencies.org/format.html.
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- Is a general standard for corpora in different languages (50 languages in version 2.0, March, 2017).

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• Morphological tagging seeks for most probable sequence of tags for given sequence of words.

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- But how to calculate the probability p(t|w)?
- For now we cannot estimate even p(t).

# Probability of sequence

• By chain rule, 
$$p(t_1 \dots t_N)$$
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$$p(t_1 \dots t_N) = p(t_1)p(t_2|t_1)p(t_3|t_1t_2) \dots p(t_N|t_1 \dots t_{N-1})$$

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## Estimating *n*-gram probabilities

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$$c(t_1t_2t_3) - \text{number of } t_1t_2t_3 \text{ occurrences},$$

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- Problem: everything containing a trigram that never occurred in training corpus  $(c(t_1t_2t_3) = 0)$  has count 0.
- ullet Solution: every n-gram additionally occurs lpha times.

$$p(t_3|t_1t_2) = \frac{c(t_1t_2t_3) + \alpha}{c(t_1t_2 \odot) + \alpha|D|}, |D| - \text{size of dictionary.}$$

# Estimating *n*-gram probabilities

ullet additive (Laplace) smoothing — add  $\alpha$  to all the counts:

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- How to choose  $\alpha$ ? It should depend on n-gram order, size of dictionary, corpus size...
- With improper  $\alpha$ : inadequate.
- Selection of proper  $\alpha$ : too complicated (used only for unigram models).

## Backoff smoothing

• Sometimes trigram counts are too sparse (data from Europarl corpus):

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- General scheme (interpolation):

$$p_{l}(t_{n}|\mathbf{t}_{1,n-1}) = \lambda p_{c}(t_{n}|\mathbf{t}_{1,n-1}) + (1-\lambda)p_{l}(t_{n}|\mathbf{t}_{2,n-1})$$

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- We do it when:
  - $t_1 \ldots t_{n-1}$  occurs enough times.
  - $t_1 \ldots t_{n-1}$  has not much continuations.

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• Witten-Bell smoothing:

$$\begin{array}{lll} p_{l}(t_{n}|\mathbf{t}_{1,n-1}) &=& \lambda p_{c}(t_{n}|\mathbf{t}_{1,n-1}) + (1-\lambda)p_{l}(t_{n}|\mathbf{t}_{2,n-1}) \\ \lambda &=& c(t_{1}\dots t_{n-1}\odot)c(t_{1}\dots t_{n-1}\odot) + N_{1+}(t_{1}\dots t_{n-1}) \\ N_{1+}(t_{1}\dots t_{n-1}) &=& |\{t|c(t_{1}\dots t_{n-1}t) > 0\} \\ N_{1+}(t_{1}\dots t_{n-1}) &-& \text{``number of continuations''} \end{array}$$

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• Example (BNC corpus):

w <sub>1</sub>	$c(w_1 \odot)$	$N_{1+}(w_1)$	$N_{3+}(w_1)$	$\lambda(w_1)$	$1 - \lambda(w_1)$
spite	2899	59	15	$\frac{2899}{2899+59} = 0.980$	0.02
stupid	2898	602	117	$\frac{2898}{2898 + 602} = 0.828$	0.172

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- Unigram counts for *stupid* are 86 times more valuable than for *spite*.
- The more continuations we have, the less is  $\lambda$ .

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- More powerful methods:
  - Deleted interpolation.
  - Kneser-Ney smoothing (and its modified version).

### Witten-Bell smoothing

- In the worst case (even bigram  $t_{n-1}t_n$  is unseen) we backoff to unigram probability.
- But that's not the unigram probability that should be used.
- Example: c(Angeles) is rather high, but it occurs only after Los.
- It is strange to assume this word after others.
- Instead of unigram probability of  $t_n$  we use

$$p_{BO}(t_n) = \frac{N_{+1}(t_n)}{\sum_{t} N_{+1}(t)}$$

$$N_{+1}(t_n) = |\{t|c(t t_n) > 0\}$$

$$N_{+1}(t_n) - (number of left continuations)$$

- Witten-Bell smoothing is not the best, but enough for our purposes.
- More powerful methods:
  - Deleted interpolation.
  - Kneser-Ney smoothing (and its modified version).
  - Also non-ngram language model (factored models, neural netbased, etc.).