# Computational morphology. Day 2. Finite-state transducers. 

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Day 2 outline

- Finite transducers.

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- Finite transducers for linguistic phenomena.


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- Finite transducers for linguistic phenomena.
- Compiling finite transducers with FOMA.


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- A stem is anything with at least one vowel, but not ending with:
- -s, -x, -z, -sh, -ch, -zh (sibilants).
- C $y$.
- Automaton for all possible stems $\left(C_{0}=C-\{s, x, z, c, h\}, C_{1}=C_{0} \cup\{s, x, z\}\right)$ :



## Properties of finite automata

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- Add an edge $\left\langle q_{1}, a\right\rangle \rightarrow q_{2}$ if there exist states $q_{3}, q_{4}$ such that $\left(\left\langle q_{3}, a\right\rangle \rightarrow q_{4}\right) \in \Delta$ and there are $\varepsilon$-paths from $q_{1}$ to $q_{3}$ and from $q_{4}$ to $q_{2}$.


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- Mark as terminal all states from which terminal states are $\varepsilon$ reachable.
- Now remove all $\varepsilon$-paths.

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- Start state $Q_{0}=\left\{q_{0}\right\}$ (only old start state).
- Final states: subsets containing at least one old final state.


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- We should prove that regular operations preserve automata languages.


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\text { Union: } L_{1}=L\left(M_{1}\right), L_{2}=L\left(M_{2}\right) \rightarrow L_{1} \cup L_{2}=L(M)
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Iteration: $L_{1}=L\left(M_{1}\right), L_{1}^{*}=L(M)$


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- Consider the deterministic automaton for language $L$.
- Complete it: add a new sink state $q^{\prime}$.
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- Now for every $q_{1} \in Q, a \in \Sigma$ there is an edge of the form $\left\langle q_{1}, a\right\rangle \rightarrow q_{2}$.
- Consequently, every word $w$ leads from $q_{0}$ to exactly one state: terminal if $w \in L$ and non-terminal if $w \in \bar{L}$.


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- Consequently, every word $w$ leads from $q_{0}$ to exactly one state: terminal if $w \in L$ and non-terminal if $w \in \bar{L}$.
- Switching non-terminal and terminal states yields automaton for the complement.


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- Complex (but effective) variant: consider complete deterministic automata $M_{1}$ for $L_{1}$ and $M_{2}$ for $L_{2}$.
- Let $Q_{1}, Q_{2}$ be their sets of states, $q_{01}, q_{02}$ be initial states and $F_{1}, F_{2}$ be sets of final states.


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- Let $Q_{1}, Q_{2}$ be their sets of states, $q_{01}, q_{02}$ be initial states and $F_{1}, F_{2}$ be sets of final states.
- Consider a new automaton whose states are pairs $\left\langle q_{1}, q_{2}\right\rangle$, $q_{1} \in Q_{1}, q_{2} \in Q_{2}$.


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- Its start state is $\left\langle q_{01}, q_{02}\right\rangle$.
- On the first coordinate it operates like $M_{1}$, on the second like $M_{2}$.


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## Recursive construction of automata

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- For example, the automata for English plural can be expressed as:

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\left(L_{\text {sib }} \cdot e s\right) \cup\left(\left(\left(\overline{L_{s i b}} \cap L_{C}\right) \cup L_{C y} \cup L_{V}\right) \cdot s\right)
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where

- $L_{\text {sib }}$ - words ending with sibilant.
- $L_{C}$ - words ending with consonant.
- $L_{C_{y}}-$ words ending with consonant $+y$.
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- $L_{C y}$ - words ending with consonant $+y$.
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- The basic languages are the automata ones; the automaton for the whole expression could be constructed recursively.


## Recursive construction of automata

## Turkish infinitive

Construct a finite automaton for Turkish infinitive

- Infinitive has the form stem $+m E k$.
- Placeholder $E$ is filled by $e$ if the stem ends with $e, i, \ddot{0}, \ddot{u}$ and $a$ if it ends with $a, i, o, u$.


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- $M_{1}$ is the automaton for expression $\mathrm{C}^{*} \mathrm{~V}(\mathrm{C} \mid \mathrm{V})^{*} \mathrm{~m}(\mathrm{a} \mid \mathrm{e}) \mathrm{k}$ (it is easy to construct it).


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- $M_{2}$ checks the condition for vowels:

- $M_{1} \cap M_{2}$ is the required automaton.


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## Turkish infinitive

Construct a finite automaton for Turkish passive infinitive

- Infinitive has the form stem $+X+m E k$.
- Placeholder $E$ is filled by $e$ if the stem ends with $e, i, \ddot{O}, \ddot{u}$ and $a$ if it ends with $a, 1, o, u$.
- Suffix $X$ is $-n$ if the stem ends with vowel, $-A n$ if the stem ends with $I$ and $-A l$ otherwise.
- Placeholder $A$ equals $\iota$ after $a, ~ ı ; u$ after $u, o ; i$ after $e, i ; u ̈$ after $\ddot{u}$, ö.


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- We will formally treat finite transductions as sets of word pairs.


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- Adds $a$ to the beginning:

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\rightarrow \xrightarrow{\varepsilon: a} \text { a }
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- Removes final $b$ if it is present and rejects other words:

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- Retro-assimilates all $C_{1}$ to $C_{2}$ (a sequence of $C_{1}$-s preceding $C_{2}$ is substituted for $C_{2}$ )



## Properties of finite transducers

- Every finite transducer is equivalent to a transducer with labels of the form $a: \varepsilon, a \in \Sigma$ and $\varepsilon: b, b \in \Gamma$.


## Sketch of the proof

- Edges of the form $a_{1} \ldots a_{k}: b_{1} \ldots b_{r}$ can be decomposed as sequence of edges $a_{1}: \varepsilon, \ldots, a_{k}: \varepsilon, \varepsilon: b_{1}, \ldots, \varepsilon: b_{r}$.


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- Finite transductions are closed under:
- Concatenation.
- Union.
- Multiplicative iteration $\left(\phi^{*}=\left\{u_{1} \ldots u_{k}, v_{1} \ldots v_{k} \mid\left\langle u_{j}, v_{j}\right\rangle \in \phi\right\}\right)$.


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- Finite transduction range is an automata language.


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- Applications:
- Reversion: switch between analysis/synthesis.


## Properties of finite transducers

- Restriction of finite transduction to automata language can be described by finite transducer (trace both the state of the transducer and the state in the automata for the restriction language).
- Finite transducers are closed under:
- Reversion: $\phi^{-1}=\{\langle v, u\rangle \mid\langle u, v\rangle \in \phi\}$ (just replace all labels $x: y$ with $y: x)$.
- Composition: $\phi \circ \psi=\{\langle u, v\rangle \mid \exists w(\langle u, w\rangle \in \phi,\langle w, v\rangle \in \psi)\}$.
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- Priority union: separate model for exceptions.


## English plural

Describe a transducer that transforms a singular form of English noun to plural.

## Finite transducers: linguistic examples

## English plural

Describe a transducer that transforms a singular form of English noun to plural.

- torch $\leftrightarrows$ torches
- monarch $+\mathrm{N}+\mathrm{Pl} \leftrightarrows$ monarchs
- ally $\leftrightarrows$ allies
- play $\leftrightarrows$ plays
- goose $\leftrightarrows$ geese
- formula $\leftrightarrows$ formulas/formulae


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- Final solution:

$$
T_{e x c} \cup_{p} T_{e x c, s i b} \cup_{p} T_{s i b} \cup_{p} T_{C y} \cup_{p} T_{s}
$$

## Context replacement

- The most common type of transduction - context replacement:

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X \rightarrow Y \| U_{-} V
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- $T_{c}$ : remove the placeholder $!\rightarrow \varepsilon$.
- Final combination via composition:

$$
T_{e x c} \cup_{p}\left(T_{s} \circ\left(T_{\text {exc }, s i b} \cup_{p} T_{s i b}\right) \circ T_{y} \circ T_{c}\right)
$$

## Turkish passive

## Turkish passive

Construct a finite transducer, transforming Turkish verb infinitive to its passive infinitive.

- Passive is formed by a suffix inserted before final -mek/-mak.
- Passive suffix: -n after vowel, -In after I and -Il otherwise.
- Placeholder I: ı after a, $i ; u$ after $u, o ; i$ after $e, i ; u ̈$ after $\ddot{u}, \ddot{0}$.
- $T_{\text {mark }}$ : insert a marker! before -mak/-mek: $\varepsilon \rightarrow$ ! \| _ $m(a \mid e) k \$$.


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- -n after vowel ( $T_{V}$ ): ! $\rightarrow n \| V_{\_} \$$,
- -In after I ( $T_{I}$ ): ! $\rightarrow$ In $\|$ I_ \$,
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- Replace the marker by an appropriate suffix:
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- -In after $I\left(T_{l}\right):!\rightarrow$ In $\| I$ \$,
- -II by default ( $T_{\text {def }}$ ): ! $\rightarrow \overline{\mathrm{I}} / \|$ _,
- Combine them all $T_{\text {suf }}=T_{V} \circ T_{l} \circ T_{\text {def }}$.


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- $T_{\text {mark }}$ inserts a marker! before -mak/-mek.
- $T_{\text {suf }}$ substitutes the marker for an appropriate suffix.
- $T_{\text {fill }}$ fills the placeholder: $T_{\text {fill }}=T_{\imath} \circ T_{u} \circ T_{i} \circ T_{U}$, where
- $T_{\imath}$ checks the condition for $B: A \rightarrow \imath \|(a \mid \imath) C^{*}$.
- $T_{u}$ for $u: A \rightarrow u \|(u \mid o) C^{*}$.
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- Final answer:

$$
T_{\text {mark }} \circ T_{\text {suf }} \circ T_{\text {fill }}
$$

## Nonconcatenative morphology: Yawelmani

| stem | gerund | durative |
| :--- | :--- | :--- |
| caw "to cry" | caw-inay | cawaa-Paa-n |
| cuum "to destroy" | cum-inay | cumuu-Paa-n |
| hoyoo "to name"" | hoy-inay | hoyoo-Paa-n |
| diiyl "to guard" | diyl-inay | diyiil-Paa-n |
| Pilk "to sing" | Pilk-inay | Piliik-Paa-n |
| hiwiit "to walk" | hiwt-inay | hiwiit-Paa-n |

Verb forms in Yawelmani (Amerind family)

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If the stem was $\alpha_{1} V(V) \alpha_{2}(V)(V) \alpha_{3}$ where $\alpha_{1}, \alpha_{2} \in C, \alpha_{3} \in\{C, \varepsilon\}$ :

- gerund stem is $\alpha_{1} V \alpha_{2} \alpha_{3}$,


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- gerund stem is $\alpha_{1} V \alpha_{2} \alpha_{3}$,
- and durative stem is $\alpha_{1} V \alpha_{2} V V \alpha_{3}$.

Computational morphology. Day 2. Finite-state transducers.
Finite transducers
Linguistic examples

## Nonconcatenative morphology: Yawelmani gerund

- Gerund stem:



## Finite transducers

Linguistic examples

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- Durative stem:



## FOMA: a finite-state compiler

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- Also can be used for processing finite automata.
- Flookup utility permits to use foma transducers as binary programs.


## FOMA: basic usage

Basic usage: defines a context rule.
foma[0]: \#\#replace all a by b
foma[0]: regex a -> b ll _ ;
374 bytes. 1 state, 3 arcs, Cyclic.
foma[1]: net
Sigma: ? @ a b
Size: 2.
Net: E20E6CF
Flags: deterministic pruned minimized epsilon_free
Arity: 2
Sfs0: <a:b> -> fs0, b -> fs0, @ -> fs0.
foma[1]:

## FOMA: basic usage

Basic usage: defines a context rule and applies it up and down

```
foma[0]: ##replace all a by b
foma[0]: regex a -> b || _ ;
374 bytes. 1 state, 3 arcs, Cyclic.
foma[1]: down
apply down> bcaba
bcbbb
apply down> bbb
bbb
apply down>
foma[1]: up
apply up> aba
???
apply up> cbdb
cada
cadb
cbda
cbdb
apply up> cdc
cdc
apply up>
foma[1]:
```

Computational morphology. Day 2. Finite-state transducers.
Programming finite automata

## FOMA: basic usage

Forming plural for $y$-final nouns:

```
foma[0]: ## filter y-ending words
foma[0]: define yFinal ?* y ;
redefined yFinal: }321\mathrm{ bytes. 2 states, 4 arcs, Cyclic.
foma[0]: ## Vowel+y
foma[0]: define Vowel [ a | e | i | o | u ];
redefined Vowel: 413 bytes. 2 states, 5 arcs, 5 paths.
foma[0]: define yVowel [..] -> s || Vowel y _ .#. ; ## simply append s after Vowel+y
redefined yVowel: }872\mathrm{ bytes. 4 states, 25 arcs, Cyclic.
foma[0]: define yVowel [..] -> s || [ .#. | Vowel ] y _ .#. ; ## simply append s after Vowel+y
redefined yVowel: }872\mathrm{ bytes. }4\mathrm{ states, 25 arcs, Cyclic.
foma[0]: define yCons y -> i e s || \Vowel _ .#. ;
redefined yCons: 920 bytes. 6 states, 28 arcs, Cyclic.
foma[0]: ## combine the variants for vowels and consonants
foma[0]: define yChange yFinal .o. yVowel .o. yCons ;
redefined yChange: 936 bytes. 6 states, 29 arcs, Cyclic.
foma[0]: push yChange
936 bytes. 6 states, }29\mathrm{ arcs, Cyclic.
foma[1]: down
apply down> valley
valleys
apply down> ally
allies
apply down> y
ys
apply down> tray
trays
apply down> granny
grannies
```


## FOMA: operations with automata

| Operation | Notation |
| :--- | :---: |
| Concatenation of $X, Y$ | $X Y$ |
| Intersection of $X, Y$ | $X \& Y$ |
| Union of $X, Y$ | $X \mid Y$ |
| Difference of $X, Y$ | $X-Y$ |
| Iteration of $X$ | $X^{*}$ |
| Positive iteration of $X$ | $X^{+}$ |
| Negation of $X$ | $\backslash X$ |
| Context restriction |  |
| $\left(X\right.$ appears only in context $\left.Y_{-} Z\right)$ | $X \rightarrow Y_{-} Z$ |

Operations with automata in FOMA

## FOMA: operations with automata

| Operation | Notation |
| :--- | :---: |
| Context replacement | $X \rightarrow Y \\| U_{-} V$ |
| (Change $X$ to $Y$ in context $\left.U_{-} V\right)$ | $X . o . Y$ |
| Composition of $X, Y$ | $X . P . Y$ |
| Priority union of $X, Y$ | $X: Y$ |
| Cartesian product of $X, Y$ | $X . u$ |
| Domain (upper part) of $X$ | $X . I$ |
| Range (lower part) of $X$ | $X . i$ |
| Inverse transduction of $X$ | $X \rightarrow Y \\| U 1-V 1, U_{2} V_{2}$ |
| Parallel contexts | $X \rightarrow Y 1, X 2 \rightarrow Y 2 \\| U_{-} V$ |
| Parallel replacement | $X$ |

Operations with transducers in FOMA

## FOMA：applying transducers

| Operation | Notation |
| :---: | :---: |
| Define a transducer variable <br> Push defined transducer <br> to the stack <br> Push expression to the stack <br> Apply topmost transducer <br> in stack（downwards） <br> Apply topmost transducer ＂reversely＂（upwards） <br> Clear stack <br> Read lexicon file and save to variable <br> save transducer（s） <br> to binary file | define（var＿name）（expression〉 <br> push（var＿name〉 <br> regex＜expression〉 <br> down（apply down） <br> up（apply up） <br> clear <br> read $\langle$ filename $\rangle$ define（var＿name） <br> save stack $\langle$ filename〉 |

Application of transducers in FOMA

## FOMA: external usage and documentation

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－Main usage：

$$
\text { flookup -i -x -w }\langle\text { binary_file }\rangle<\langle\text { input_file }\rangle(>\langle\text { output_file }\rangle)
$$

－Applies the transducer in binary file to each string in 〈input＿file〉 and prints the result（or redirects it to 〈output＿file〉）．

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－Applies the transducer in binary file to each string in 〈input＿file〉 and prints the result（or redirects it to 〈output＿file〉）．
－If－x key is omitted，input word is also printed on the same string as corresponding output．
－More documentation：https：／／code．google．com／archive／p／foma／ wikis／FlookupDocumentation．wiki．

## English plural

```
### english.foma ###
read lexc irregular.lexc
define IrregularNounPlural;
```

```
define Vowel [a|i|e|o|u|y ];
define Consonant [b|c|d|f|g|h|j| k|||m|n|p|q|r|s|t|v|w|x|z ];
define Letter [Vowel | Consonant];
define Word [ Letter ]+;
define NounMark "+N";
define NounNumber "+Sg" | "+PI";
define Noun Word NounMark NounNumber;
define NounAffixation "+N" "+Sg" -> "" || _ .#., "+N" "+PI" -> "!" s || _ .#.;
define Sibilant [x|s|z|ch|sh ];
define sibException [ Letter ]+ a r c h "!" s;
define eInsertion [..] -> e | Sibilant _ "!" s .#.;
define checkSibilant [ sibException.P. elnsertion ];
define yReplacement y -> i e || Consonant _ "!" s.#.;
define Cleanup "!" -> "" || _;
define RegularNoun [ NounAffixation .o. yReplacement .o. checkSibilant .o. Cleanup ];
define Grammar Noun .o. [ IrregularNounPlural .P. RegularNoun ];
push Grammar
```


## Turkish passive

## Turkish passive

Construct a finite transducer, transforming Turkish verb infinitive to its passive infinitive.

- Passive is formed by a suffix inserted before final -mek/-mak.
- Passive suffix: -n after vowel, -In after $/$ and -Il otherwise.
- Placeholder $I: \iota$ after $a, ~ i ; u$ after $u, o ; i$ after $e, i ; u ̈$ after $\ddot{u}, \ddot{0}$.

```
# symbol classes
define HardStraightVowel a | I ;
define HardRoundVowel o | u ;
define SoftStraightVowel e| i ;
define SoftRoundVowel O| U ;
define HardVowel HardStraightVowel | HardRoundVowel ;
define SoftVowel SoftStraightVowel | SoftRoundVowel ;
define Vowel HardVowel | SoftVowel ;
define Consonant b | c | | d | f | g | | | | j | k| ||m|n|p|r|s|S|t|v|y|z;
define Letter Consonant | Vowel ;
```


## Turkish passive

\# contexts for stem
define LastVowelHard HardVowel Consonant*;
define LastVowelSoft SoftVowel Consonant* ;
define LastVowelHardRound HardRoundVowel Consonant*;
define LastVowelHardStraight HardStraightVowel Consonant*;
define LastVowelSoftRound SoftRoundVowel Consonant*;
define LastVowelSoftStraight SoftStraightVowel Consonant* ;
\# infinitive vowel check
define Stem Letter* Vowel Letter*;
define InfinitiveSuffixInsertion [..] $->$ E \| _ \#. ;
define InfinitiveSuffix [ $\mathrm{E} \rightarrow \mathrm{m}$ a $\mathrm{k} \|$ HardVowel Consonant*_.\#.].o. [ $\mathrm{E} \rightarrow \mathrm{m}$ e k || SoftVowel
Consonant*_. \#. ] ;
define SuffixTransform Stem .o. InfinitiveSuffixInsertion .o. InfinitiveSuffix ;
define Infinitive SuffixTransform.I ;
define Input Infinitive "+Pass";
\# suffix insertion
define MarkerInsertion [..] $>$ "!" || _ m [ a e ] k "+Pass" \#. ;
define MarkerAfterVowel "!" -> ||| Vowel $\qquad$
define MarkerAfterL "!" -> A n || | $\qquad$
define MarkerAfterAll "!" -> A I \||
define MarkerReplacement MarkerAfterVowel .o. MarkerAfterL .o. MarkerAfterAll ;
\# combining all
define VowelFill [ A -> I || LastVowelHardStraight _ ].o. [ A ->e || LastVowelSoftStraight _ ] .o. [
A $\rightarrow$ u \| LastVowelHardRound _ ].o. [ A $\rightarrow$ U || LastVowelSoftRound _ ] ;
define Cleanup "+Pass" $->$ "";
define Grammar Input .o. MarkerInsertion .o. MarkerReplacement .o. VowelFill ;
push Grammar

## Yawelmani verb forms

| stem | gerund | durative |
| :--- | :--- | :--- |
| caw "to cry" | caw-inay | cawaa-Paa-n |
| cuum "to destroy" | cum-inay | cumuu-Paa-n |
| hoyoo "to name" | hoy-inay | hoyoo-Paa-n |
| diiyl "to guard" | diyl-inay | diyiil-Paa-n |
| Pilk "to sing" | Pilk-inay | Piliik-Paa-n |
| hiwiit "to walk" | hiwt-inay | hiwiit-Paa-n |

Verb forms in Yawelmani (Amerind family)
If the stem was $\alpha_{1} V(V) \alpha_{2}(V)(V) \alpha_{3}$, where $\alpha_{1}, \alpha_{2} \in C, \alpha_{3} \in\{C, \varepsilon\}$ :

- gerund stem is $\alpha_{1} V \alpha_{2} \alpha_{3}$,
- and durative stem is $\alpha_{1} V \alpha_{2} V V \alpha_{3}$.


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- Try to insert all pairs of identical vowels (aa, ee, oo, uu).
- Check vowel harmony between syllables by enumerating all variants of the type $C^{+} x C^{+} x C^{*}$ where $x$ is an arbitrary vowel.


## Yawelmani verb forms

```
### youlumne.foma ###
define Vowel [a | i | O | u];
define Consonant [ c | w | m | h | y | d|||g|k|t ];
define Letter [Consonant | Vowel];
define Stem Consonant Vowel (Vowel) Consonant (Vowel) (Vowel) (Consonant) ;
define VerbMark "+V";
define Mood "+Ger" "+Dur";
define Mark [ VerbMark Mood ];
# vowel harmony
define VoweIPattern [ [Consonant | a]+ | [Consonant | i]+ | [Consonant | o]+ | [Consonant | u]+ ];
define Word Stem & VowelPattern;
# left context for not a leftmost vowel
define LeftContext1 Consonant Vowel [ Letter ]*;
define VowelRemoval Vowel -> [] || LeftContext1 _
# left context for second syllable vowels
define LeftContext2 Consonant Vowel Consonant+ ;
# durative vowel insertion
define DurativeVowelInsertion [..] -> [ a a |ii|oo|u u ] | LeftContext2 _ (Consonant).#.;
define GerundSuffixInsertion ["+V" "+Ger"] : [i n a y ] ;
define DurativeSuffixInsertion ["+V" "+Dur"] : [ g a a n ] ;
define GerundStem Word .o. VowelRemoval ;
# check that word possesses vowel harmony after vowel insertion
define DurativeStem GerundStem .o. DurativeVowellnsertion .o. VoweIPattern ;
define Gerund [ GerundStem GerundSuffixInsertion ] ;
define Durative [ DurativeStem DurativeSuffixInsertion ] ;
define Grammar [ Gerund | Durative ];
```

