# Computational morphology. Day 2. Finite-state transducers.

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# Day 2 outline

• Finite transducers.



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- Finite transducers.
- Finite transducers for linguistic phenomena.

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# Day 2 outline

- Finite transducers.
- Finite transducers for linguistic phenomena.

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• Compiling finite transducers with FOMA.

# Finite automata: English pluralAll plural forms can be decomposed as stem + s, where



### Finite automata: English plural

- All plural forms can be decomposed as stem + s, where
- A stem is anything with at least one vowel, but not ending with:

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• -s, -x, -z, -sh, -ch, -zh (sibilants).

### Finite automata: English plural

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• Automaton for all possible stems



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### Theorem

Every automata language is recognized by an automaton with single letter labels.

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### Sketch of the proof

• Split all labels of length  $\ge 2$  by inserting additional states.

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- Add an edge  $\langle q_1, a \rangle \rightarrow q_2$  if there exist states  $q_3, q_4$  such that  $(\langle q_3, a \rangle \rightarrow q_4) \in \Delta$  and there are  $\varepsilon$ -paths from  $q_1$  to  $q_3$  and from  $q_4$  to  $q_2$ .

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- Mark as terminal all states from which terminal states are εreachable.

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• Now remove all  $\varepsilon$ -paths.

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- New automaton states are sets of old states.
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- Start state  $Q_0 = \{q_0\}$  (only old start state).

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- Start state  $Q_0 = \{q_0\}$  (only old start state).
- Final states: subsets containing at least one old final state.

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- Regular languages are constructed from primitives by means of concatenation, union and iteration.
- Primitive regular languages (singletons and empty language) are certainly automata.
- We should prove that regular operations preserve automata languages.

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### Sketch of the proof

Concatenation:  $L_1 = L(M_1), L_2 = L(M_2) \rightarrow L_1 \cdot L_2 = L(M)$ 

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# Sketch of the proof Union: $L_1 = L(M_1), L_2 = L(M_2) \rightarrow L_1 \cup L_2 = L(M)$ $\rightarrow M_1$ $\rightarrow M_2$ $\rightarrow M_2$ $\rightarrow M_2$

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# Sketch of the proof Iteration: $L_1 = L(M_1), L_1^* = L(M)$ $\longrightarrow M_1$ $\longrightarrow M_1$ $\varepsilon$ $\varepsilon$

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Computational morphology. Day 2. Finite state transducers.

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- Switching non-terminal and terminal states yields automaton for the complement.

Computational morphology. Day 2. Finite state transducers.

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- Easy variant:  $L_1 \cap L_2 = L_1 \cup L_2$ .
- Complex (but effective) variant: consider complete deterministic automata  $M_1$  for  $L_1$  and  $M_2$  for  $L_2$ .
- Let Q<sub>1</sub>, Q<sub>2</sub> be their sets of states, q<sub>01</sub>, q<sub>02</sub> be initial states and F<sub>1</sub>, F<sub>2</sub> be sets of final states.

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- Let  $Q_1, Q_2$  be their sets of states,  $q_{01}, q_{02}$  be initial states and  $F_1, F_2$  be sets of final states.
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- Finite states are pairs of final states (the automaton accepts iff it accepts for both coordinates).

### Recursive construction of automata

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- Moreover, this closure is effective: corresponding automata are built algorithmically.

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- For example, the automata for English plural can be expressed as:

$$(L_{sib} \cdot es) \cup (((\overline{L_{sib}} \cap L_C) \cup L_{Cy} \cup L_V) \cdot s),$$

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where

- L<sub>sib</sub> words ending with sibilant.
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- $L_{Cy}$  words ending with consonant+y.
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- $L_V$  words ending with vowel (not y).
- The basic languages are the automata ones; the automaton for the whole expression could be constructed recursively.

### Recursive construction of automata

#### Turkish infinitive

Construct a finite automaton for Turkish infinitive

- Infinitive has the form stem + mEk.
- Placeholder *E* is filled by *e* if the stem ends with *e*, *i*, *ö*, *ü* and *a* if it ends with *a*, *i*, *o*, *u*.

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•  $M_2$  checks the condition for vowels:



•  $M_1 \cap M_2$  is the required automaton.

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- Suffix X is -n if the stem ends with vowel, -An if the stem ends with I and -AI otherwise.
- Placeholder A equals *i* after a, *i*; *u* after *u*, *o*; *i* after *e*, *i*; *ü* after *ü*, ö.

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## Finite transducers: definition

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• We will formally treat finite transductions as sets of word pairs.

## Finite transducers: examples

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### Finite transducers: examples

• Adds *a* to the beginning:



• Removes final b if it is present and rejects other words:



• Adds *b* after every *a*:



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## Finite transducers: examples

• Doubles each letter except for the last one:



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• Retro-assimilates all  $C_1$  to  $C_2$  (a sequence of  $C_1$ -s preceding  $C_2$  is substituted for  $C_2$ )  $C:C V:V = C + C_2$ 



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# Properties of finite transducers

 Every finite transducer is equivalent to a transducer with labels of the form a : ε, a ∈ Σ and ε : b, b ∈ Γ.

#### Sketch of the proof

Edges of the form a<sub>1</sub>...a<sub>k</sub>: b<sub>1</sub>...b<sub>r</sub> can be decomposed as sequence of edges a<sub>1</sub>: ε, ..., a<sub>k</sub>: ε, ε: b<sub>1</sub>, ..., ε: b<sub>r</sub>.

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- Edges of the form  $\varepsilon$  :  $\varepsilon$  are removed as in finite automata.
- Finite transductions are closed under:
  - Concatenation.
  - Union.
  - Multiplicative iteration( $\phi^* = \{u_1 \dots u_k, v_1 \dots v_k | \langle u_j, v_j \rangle \in \phi\}$ ).

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- Edges of the form a<sub>1</sub>...a<sub>k</sub> : b<sub>1</sub>...b<sub>r</sub> can be decomposed as sequence of edges a<sub>1</sub> : ε, ..., a<sub>k</sub> : ε, ε : b<sub>1</sub>, ..., ε : b<sub>r</sub>.
- Edges of the form  $\varepsilon$  :  $\varepsilon$  are removed as in finite automata.
- Finite transductions are closed under:
  - Concatenation.
  - Union.
  - Multiplicative iteration( $\phi^* = \{u_1 \dots u_k, v_1 \dots v_k | \langle u_j, v_j \rangle \in \phi\}$ ).

• Finite transduction domain is an automata language (just keep only input label in the transducer).

# Properties of finite transducers

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- Finite transduction range is an automata language.

## Properties of finite transducers

 Restriction of finite transduction to automata language can be described by finite transducer (trace both the state of the transducer and the state in the automata for the restriction language).

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  - Composition: successive application of operations.
  - Priority union: separate model for exceptions.
Finite transducers

Linguistic examples

Finite transducers: linguistic examples

English plural

Describe a transducer that transforms a singular form of English noun to plural.

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## Finite transducers: linguistic examples

#### English plural

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- torch  $\leftrightarrows$  torches
- $monarch+N+P1 \leftrightarrows monarchs$
- ally  $\leftrightarrows$  allies
- $play \leftrightarrows plays$
- $goose \leftrightarrows geese$
- formula  $\leftrightarrows$  formulas/formulae

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# Finite transducers: linguistic examples

### English plural

Describe a transducer that transforms a singular form of English noun to plural.

• Create a separate transducer  $T_{exc}$  for exceptions:



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# Finite transducers: linguistic examples

#### English plural

Describe a transducer that transforms a singular form of English noun to plural.

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Transducer T<sub>sib</sub> that adds -es after word-final sibilant (X denotes any character):



Finite transducers

Linguistic examples

# Finite transducers: linguistic examples

### English plural

Describe a transducer that transforms a singular form of English noun to plural.

- Transducer  $T_{exc}$  for exceptions.
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- Transducer  $T_{Cy}$  that replaces final y with *-ies* after consonant.



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- $T_s$  transducer that simply appends s.
- *T<sub>exc,sib</sub>* transducer that appends s to words ending with -arch and rejects other words (for monarchs, tetrarchs, ...).

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# Finite transducers: linguistic examples

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- *T<sub>exc,sib</sub>* transducer that appends *s* to words ending with *-arch* and rejects other words (for *monarchs*, *tetrarchs*, ...).
- Final solution:

$$T_{exc} \cup_{\rho} T_{exc,sib} \cup_{\rho} T_{sib} \cup_{\rho} T_{Cy} \cup_{\rho} T_s$$

Finite transducers

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### Context replacement

• The most common type of transduction — context replacement:

 $X \to Y \mid\mid U_V$ 

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"Replace X by Y if left context of X is U and right is V."

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- In the simplest case X, Y, U, V are letters.
- Transducer for  $a \rightarrow b || c d$ :



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• X, Y, U, V can be arbitrary regular expressions.

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# English plural revisited

• Our model for English plural is inadequate linguistically.

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• Actually, there are no separate endings -es, -ies, -s.

Finite transducers

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# English plural revisited

- Our model for English plural is inadequate linguistically.
- Actually, there are no separate endings -es, -ies, -s.
- There are only ending -s and phonotactic alterations. How to model this?

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## English plural revisited

- Our model for English plural is inadequate linguistically.
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- Apply phonotactic rules in cascade.
- Rules are formulated with context replacements:
  - $T_s$ : append !s to the end of the word (! is the placeholder)  $\varepsilon \rightarrow !s \parallel \_$ \$ (\$ marks the end of the word).

Finite transducers

Linguistic examples

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Finite transducers

Linguistic examples

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•  $T_y$ : replace y by *ie* before the marker  $y \rightarrow ie || ||$ .

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Linguistic examples

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  - $T_y$ : replace y by *ie* before the marker  $y \rightarrow ie || ||$ .
  - $T_{exc,sib}$ : do nothing with words ending by *arch* following nonempty prefix (actually an automaton).

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•  $T_c$ : remove the placeholder  $! \to \varepsilon$ .

Finite transducers

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  - $T_{exc,sib}$ : do nothing with words ending by *arch* following nonempty prefix (actually an automaton).
  - $T_c$ : remove the placeholder  $! \to \varepsilon$ .
- Final combination via composition:

$$T_{exc} \cup_{p} \left( T_{s} \circ \left( T_{exc,sib} \cup_{p} T_{sib} \right) \circ T_{y} \circ T_{c} \right)$$

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### Turkish passive

#### Turkish passive

Construct a finite transducer, transforming Turkish verb infinitive to its passive infinitive.

- Passive is formed by a suffix inserted before final -mek/-mak.
- Passive suffix: -*n* after vowel, -*In* after / and -*II* otherwise.
- Placeholder I: 1 after a, 1; u after u, o; i after e, i; ü after ü, ö.
- $T_{mark}$ : insert a marker ! before -mak/-mek:  $\varepsilon \rightarrow ! || _m(a|e)k$ \$.

Finite transducers

Linguistic examples

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- Placeholder I: *i* after a, *i*; *u* after *u*, *o*; *i* after *e*, *i*; *ü* after *ü*, *ö*.
- $T_{mark}$ : insert a marker ! before -mak/-mek:  $\varepsilon \rightarrow ! || _m(a|e)k$ \$.

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Replace the marker by an appropriate suffix:

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- *T<sub>mark</sub>*: insert a marker ! before -*mak*/-*mek*: ε →! || \_*m*(*a*|*e*)*k*\$.
  Replace the marker by an appropriate suffix:

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- -*n* after vowel  $(T_V)$ : !  $\rightarrow n \parallel V_{\$}$ ,
- -In after  $I(T_I): ! \rightarrow In || I \$ ,
- -*II* by default  $(T_{def})$ :  $! \rightarrow \overline{I}/||$ ,

Finite transducers

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- -In after  $I(T_1)$ :  $! \rightarrow In || I \$
- -*II* by default  $(T_{def})$ :  $! \rightarrow \overline{II} \parallel \_$ ,
- Combine them all  $T_{suf} = T_V \circ T_I \circ T_{def}$ .

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### Turkish passive

#### Turkish passive infinitive

- Passive is formed by a suffix inserted before final -mek/-mak.
- Passive suffix: -n after vowel, -In after l and -Il otherwise.
- Placeholder I: 1 after a, 1; u after u, o; i after e, i; ü after ü, ö.
- $T_{mark}$  inserts a marker ! before -mak/-mek.
- $T_{suf}$  substitutes the marker for an appropriate suffix.
- $T_{fill}$  fills the placeholder:  $T_{fill} = T_i \circ T_u \circ T_i \circ T_U$ , where
  - $T_i$  checks the condition for B:  $A \rightarrow i \mid |(a|i)C^*$ .

- $T_u$  for  $u: A \rightarrow u \parallel (u|o)C^*$
- $T_i$  for  $i: A \to i || (e|i)C^*$
- $T_U$  for  $\ddot{u}: A \to \ddot{\ddot{u}} || (\ddot{\ddot{u}} | \ddot{o}) \overline{C}^*$ .

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  - $T_u$  for  $u: A \to u \parallel (u|o)C^*$ .
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• Final answer:

$$T_{mark} \circ T_{suf} \circ T_{fill}$$

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# Nonconcatenative morphology: Yawelmani

stem	gerund	durative
caw"to cry"	caw-inay	cawaa-?aa-n
cuum "to destroy"	cum-inay	cumuu-?aa-n
hoyoo "to name"	hoy-inay	hoyoo-?aa-n
diiyl "to guard"	diyl-inay	diyiil-?aa-n
?ilk "to sing"	?ilk-inay	?iliik-?aa-n
hiwiit "to walk"	hiwt-inay	hiwiit-7aa-n

Verb forms in Yawelmani (Amerind family)

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diiyl "to guard"	diyl-inay	diyiil-?aa-n
?ilk "to sing"	?ilk-inay	?iliik-?aa-n
hiwiit "to walk"	hiwt-inay	hiwiit-?aa-n

Verb forms in Yawelmani (Amerind family)

If the stem was  $\alpha_1 V(V) \alpha_2(V)(V) \alpha_3$  where  $\alpha_1, \alpha_2 \in C$ ,  $\alpha_3 \in \{C, \varepsilon\}$ :

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• gerund stem is  $\alpha_1 V \alpha_2 \alpha_3$ ,

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- gerund stem is  $\alpha_1 V \alpha_2 \alpha_3$ ,
- and durative stem is  $\alpha_1 V \alpha_2 V V \alpha_3$ .

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# Nonconcatenative morphology: Yawelmani gerund

• Gerund stem:



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### Nonconcatenative morphology: Yawelmani durative

• Durative stem:



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### FOMA: a finite-state compiler

- FOMA a program for compiling finite state transducers.
- Designed by Mans Hulden in 2009–2015, last official version 0.9.18 — June 12th, 2015.

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- Release version: https://code.google.com/archive/p/foma/,
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- Open source program, written in C++, has Python binding (only for basic functionality).

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• Main usage: compile context rules to finite-state transducers.

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- Main usage: compile context rules to finite-state transducers.
- Also can be used for processing finite automata.
- Flookup utility permits to use foma transducers as binary programs.

### FOMA: basic usage

```
Basic usage: defines a context rule.
foma[0]: ##replace all a by b
foma[0]: regex a -> b || _ ;
374 bytes. 1 state, 3 arcs, Cyclic.
foma[1]: net
Sigma: ? @ a b
Size: 2.
Net: E20E6CF
Flags: deterministic pruned minimized epsilon_free
Arity: 2
Sfs0: <a:b> -> fs0, b -> fs0, @ -> fs0.
foma[1]:
```

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### FOMA: basic usage

```
Basic usage: defines a context rule and applies it up and down
```

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```
foma[0]: ##replace all a by b
foma[0]: regex a \rightarrow b || _ ;
374 bytes. 1 state, 3 arcs, Cyclic.
foma[1]: down
apply down> bcaba
hchbh
apply down> bbb
bbb
apply down>
foma[1]: up
apply up> aba
777
apply up> cbdb
cada
cadb
cbda
chdb
apply up> cdc
cd c
apply up>
foma[1]:
```

## FOMA: basic usage

Forming plural for y-final nouns:

```
foma[0]: ## filter y-ending words
foma[0]: define yFinal ?* y ;
redefined vFinal: 321 bytes. 2 states, 4 arcs, Cyclic.
foma[0]: ## Vowel+v
foma[0]: define Vowel [ a | e | i | o | u ]:
redefined Vowel: 413 bytes. 2 states, 5 arcs, 5 paths.
foma[0]: define yVowel [..] -> s || Vowel y _ .#. ; ## simply append s after Vowel+y
redefined yVowel: 872 bytes. 4 states, 25 arcs, Cyclic.
foma[0]: define vVowel [..] -> s || [.#. | Vowel ] y _ .#. ; ## simply append s after Vowel+y
redefined vVowel: 872 bytes, 4 states, 25 arcs, Cyclic,
foma[0]: define yCons y -> i e s || \Vowel _ .#.;
redefined vCons: 920 bytes. 6 states, 28 arcs, Cyclic.
foma[0]: ## combine the variants for vowels and consonants
foma[0]: define yChange yFinal .o. yVowel .o. yCons ;
redefined yChange: 936 bytes. 6 states, 29 arcs, Cyclic.
foma[0]: push vChange
936 bytes. 6 states, 29 arcs, Cyclic.
foma[1]: down
apply down> valley
valleys
apply down> ally
allies
apply down> y
VS
apply down> tray
trays
apply down> granny
grannies
```

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# FOMA: operations with automata

Operation	Notation
Concatenation of X, Y	XY
Intersection of X, Y	X&Y
Union of X, Y	X Y
Difference of X, Y	X - Y
Iteration of X	<i>X</i> *
Positive iteration of X	$X^+$
Negation of X	$\setminus X$
Context restriction	
(X appears only in context $Y_Z$ )	$X \rightarrow Y_Z$

Operations with automata in FOMA

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# FOMA: operations with automata

Operation	Notation
Context replacement	$X \to Y    U_V$
(Change X to Y in context $U_V$ )	
Composition of X, Y	<b>X</b> .o. <b>Y</b>
Priority union of X, Y	<b>X</b> .P. <b>Y</b>
Cartesian product of X, Y	X:Y
Domain (upper part) of X	X.u
Range (lower part) of X	X.I
Inverse transduction of X	X.i
Parallel contexts	$X \rightarrow Y    U1_V1, U2_V2$
Parallel replacement	$X1 \rightarrow Y1, X2 \rightarrow Y2    U_V$

Operations with transducers in FOMA

# FOMA: applying transducers

Operation	Notation
Define a transducer variable	$define \langle var_name \rangle \langle expression \rangle$
Push defined transducer to the stack	$\mathbf{push} \langle var\_name \rangle$
Push expression to the stack	$\mathbf{regex} \langle expression \rangle$
Apply topmost transducer in stack (downwards)	down (apply down)
Apply topmost transducer "reversely" (upwards)	up (apply up)
Clear stack	clear
Read lexicon file and save to variable	$\mathbf{read} \ \langle \mathrm{filename} \rangle \ \mathbf{define} \ \langle \mathrm{var} \_ \mathrm{name} \rangle$
save transducer(s)	$\mathbf{save}  \mathbf{stack}  \langle filename  angle$
to binary file	

Application of transducers in FOMA

# FOMA: external usage and documentation

- Documentation page (concise but useful): https://code.google.com/archive/p/foma/wikis.
- Description of available operations: https://code.google.com/archive/ p/foma/wikis/RegularExpressionReference.wiki.

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• Transducers saved in binary with **save stack** command can be applied from command line by flookup utility.

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- Description of available operations: https://code.google.com/archive/ p/foma/wikis/RegularExpressionReference.wiki.
- Transducers saved in binary with **save stack** command can be applied from command line by flookup utility.
- Main usage:

 $flookup -i -x -w \ \langle binary_file \rangle < \langle input_file \rangle \ (> \ \langle output_file \rangle)$ 

• Applies the transducer in binary file to each string in  $\langle input\_file \rangle$  and prints the result (or redirects it to  $\langle output\_file \rangle$ ).

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- Main usage:

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- Applies the transducer in binary file to each string in (input\_file) and prints the result (or redirects it to (output\_file)).
- If -x key is omitted, input word is also printed on the same string as corresponding output.

# FOMA: external usage and documentation

- Documentation page (concise but useful): https://code.google.com/archive/p/foma/wikis.
- Description of available operations: https://code.google.com/archive/ p/foma/wikis/RegularExpressionReference.wiki.
- Transducers saved in binary with **save stack** command can be applied from command line by flookup utility.
- Main usage:

flookup -i -x -w (binary\_file) < (input\_file) (> (output\_file))

- Applies the transducer in binary file to each string in  $\langle input\_file \rangle$  and prints the result (or redirects it to  $\langle output\_file \rangle$ ).
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- More documentation: https://code.google.com/archive/p/foma/ wikis/FlookupDocumentation.wiki.

# English plural

### english.foma ### read lexc irregular.lexc define IrregularNounPlural;

```
define Vowel [ a | i | e | o | u | y ];
define Consonant [ b | c | d | f | g | h | j | k | | | m | n | p | q | r | s | t | v | w | x | z ];
define Letter [Vowel | Consonant];
define Word [ Letter ] +:
define NounMark "+N";
define NounNumber "+Sg" | "+P!";
define NounNumber "+Sg" | "+P!";
define NounAffixation "+N" "+Sg" -> "" || _ .#., "+N" "+P!" -> "!" s || _ .#.;
define Sibilant [ x | s | z | c h | s h ];
define sibException [ Letter ] + a r c h "!" s ;
```

define Subcception [Letter] + a r C n : s, define elnsertion [..] -> e || Sibilant \_ "!" s .#.; define checkSibilant [ sibException .P. elnsertion ]; define yReplacement y -> i e || Consonant \_ "!" s .#.; define Cleanup "!" -> "" || \_ ; define RegularNoun [ NounAffixation .o. yReplacement .o. checkSibilant .o. Cleanup ] ; define Grammar Noun .o. [ IrregularNounPlural .P. RegularNoun ]; push Grammar

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# Turkish passive

### Turkish passive

Construct a finite transducer, transforming Turkish verb infinitive to its passive infinitive.

- Passive is formed by a suffix inserted before final -mek/-mak.
- Passive suffix: -n after vowel, -In after l and -Il otherwise.
- Placeholder I: 1 after a, 1; u after u, o; i after e, i; ü after ü, ö.

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```
# symbol classes
define HardStraightVowel a | 1;
define HardStraightVowel o | u;
define SoftStraightVowel e | i;
define SoftRoundVowel O | U;
define HardVowel HardStraightVowel | HardRoundVowel;
define SoftVowel SoftStraightVowel | SoftRoundVowel;
define Vowel HardVowel | SoftVowel;
define Consonant b | c | C | d | f | g | G | h | j | k | | | m | n | p | r | s | S | t | v | y | z;
define Letter Consonant | Vowel;
```

Computational morphology. Day 2. Finite state transducers.

Linguistic examples

## Turkish passive

```
# contexts for stem
define LastVowelHard HardVowel Consonant* :
define LastVowelSoft SoftVowel Consonant* :
define LastVowelHardRound HardRoundVowel Consonant* :
define LastVowelHardStraight HardStraightVowel Consonant* ;
define LastVowelSoftRound SoftRoundVowel Consonant* :
define LastVowelSoftStraight SoftStraightVowel Consonant* :
# infinitive vowel check
define Stem Letter* Vowel Letter*
define InfinitiveSuffixInsertion [..] \rightarrow E || ... #.;
Consonant* .#.];
define Suffix Transform Stem .o. Infinitive Suffix Insertion .o. Infinitive Suffix :
define Infinitive SuffixTransform.1 :
define Input Infinitive "+Pass";
# suffix insertion
define MarkerInsertion [..] \rightarrow "!" || _ m [ a | e ] k "+Pass" .#. ;
define MarkerAfterVowel "!" ->1 \parallel \overline{V}owel ;
define MarkerAfterL "!" → A n || |
define MarkerAfterAll "!" -> A | ||
define MarkerReplacement MarkerAfterVowel .o. MarkerAfterL .o. MarkerAfterAll ;
# combining all
define VowelFill [A \rightarrow | || LastVowelHardStraight ].o. [A \rightarrow e || LastVowelSoftStraight ].o. [
     A \rightarrow u || LastVowelHardRound ].o. [A \rightarrow U || LastVowelSoftRound ];
```

```
define Cleanup "+Pass" -> "" ;
```

define Grammar Input .o. MarkerInsertion .o. MarkerReplacement .o. VowelFill ;

#### push Grammar

Computational morphology. Day 2. Finite-state transducers.

Linguistic examples

### Yawelmani verb forms

stem	gerund	durative
caw"to cry"	caw-inay	cawaa-7aa-n
cuum "to destroy"	cum-inay	cumuu-?aa-n
hoyoo "to name"	hoy-inay	hoyoo-?aa-n
diiyl "to guard"	diyl-inay	diyiil-?aa-n
?ilk "to sing"	?ilk-inay	?iliik-?aa−n
hiwiit "to walk"	hiwt-inay	hiwiit-?aa-n

Verb forms in Yawelmani (Amerind family)

If the stem was  $\alpha_1 V(V) \alpha_2(V)(V) \alpha_3$ , where  $\alpha_1, \alpha_2 \in C$ ,  $\alpha_3 \in \{C, \varepsilon\}$ :

- gerund stem is  $\alpha_1 V \alpha_2 \alpha_3$ ,
- and durative stem is  $\alpha_1 V \alpha_2 V V \alpha_3$ .

### Yawelmani verb forms

• We constructed the transducer for Yawelmani verbs manually.

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• Can we do it with FOMA?

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  - Insert to the second syllable twice the same vowel as in the first.
- Checking the equality of vowels for durative:
  - Try to insert all pairs of identical vowels (aa, ee, oo, uu).
  - Check vowel harmony between syllables by enumerating all variants of the type  $C^+xC^+xC^*$  where x is an arbitrary vowel.

Computational morphology. Day 2. Finite state transducers.

Linguistic examples

### <u>Yawelmani verb forms</u>

```
### youlumne.foma ###
define Vowel [a | i | o | u];
define Consonant [ c | w | m | h | y | d | | g | k | t ];
define Letter [Consonant | Vowel];
define Stem Consonant Vowel (Vowel) Consonant (Vowel) (Vowel) (Consonant) ;
define VerbMark "+V":
define Mood "+Ger" "+Dur":
define Mark [VerbMark Mood]:
# vowel harmonv
define VowelPattern [ [Consonant | a] + | [Consonant | i] + | [Consonant | o] + | [Consonant | u] + ];
define Word Stem & VowelPattern
# left context for not a leftmost vowel
define LeftContext1 Consonant Vowel [Letter]* ;
define VowelRemoval Vowel −> [] || LeftContext1 ;
# left context for second syllable vowels
define LeftContext2 Consonant Vowel Consonant+ ;
# durative vowel insertion
define DurativeVowelInsertion [..] \rightarrow [a a | ii | o o | u u] || LeftContext2 (Consonant) .#.;
define GerundSuffixInsertion ["+V" "+Ger"] : [i n a y ] ;
define DurativeSuffixInsertion ["+V""+Dur"] : [g a a n ] ;
define GerundStem Word .o. VowelRemoval :
# check that word possesses vowel harmony after vowel insertion
define DurativeStem GerundStem .o. DurativeVowelInsertion .o. VowelPattern ;
define Gerund [GerundStem GerundSuffixInsertion];
define Durative [DurativeStem DurativeSuffixInsertion];
define Grammar [Gerund | Durative];
```

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